

09/13/00  
eac867 U.S. PTO

9-15-00

A

PTO  
09/13/00  
1163

Please type a plus sign (+) inside this box → ☐

Approved for use through 09/30/2000. OMB 0651-0032  
Patent and Trademark Office: U.S. DEPARTMENT OF COMMERCE

Under the Paperwork Reduction Act of 1995, no persons are required to respond to a collection of information unless it displays a valid OMB control number.

<b>UTILITY PATENT APPLICATION TRANSMITTAL</b> <small>(Only for new nonprovisional applications under 37 C.F.R. § 1.53(b))</small>	Attorney Docket No.	30083-pa
	First Inventor or Application Identifier	Steven A. Weiss
	Title	Gaming Device and Method
	Express Mail Label No.	EL320965020US

APPLICATION ELEMENTS <small>See MPEP chapter 600 concerning utility patent application contents.</small>	ADDRESS TO: Assistant Commissioner for Patents Box Patent Application Washington, DC 20231
1. <input checked="" type="checkbox"/> * Fee Transmittal Form (e.g., PTO/SB/17) <small>(Submit an original and a duplicate for fee processing)</small>	5. <input type="checkbox"/> Microfiche Computer Program (Appendix)
2. <input checked="" type="checkbox"/> Specification <small>[Total Pages 18]</small> <small>(preferred arrangement set forth below)</small> <ul style="list-style-type: none"><li>- Descriptive title of the invention</li><li>- Cross References to Related Applications</li><li>- Statement Regarding Fed sponsored R &amp; D</li><li>- Reference to Microfiche Appendix</li><li>- Background of the invention</li><li>- Brief Summary of the invention</li><li>- Brief Description of the Drawings (if filed)</li><li>- Detailed Description</li><li>- Claim(s)</li><li>- Abstract of the Disclosure</li></ul>	6. Nucleotide and/or Amino Acid Sequence Submission <small>(if applicable, all necessary)</small> <ul style="list-style-type: none"><li>a. <input type="checkbox"/> Computer Readable Copy</li><li>b. <input type="checkbox"/> Paper Copy (identical to computer copy)</li><li>c. <input type="checkbox"/> Statement verifying identity of above copies</li></ul>
3. <input checked="" type="checkbox"/> Drawing(s) (35 U.S.C. 113) <small>[Total Sheets 4]</small>	<b>ACCOMPANYING APPLICATION PARTS</b> <ul style="list-style-type: none"><li>7. <input type="checkbox"/> Assignment Papers (cover sheet &amp; document(s))</li><li>8. <input type="checkbox"/> 37 C.F.R. § 3.73(b) Statement <input type="checkbox"/> Power of Attorney <small>(when there is an assignee)</small></li><li>9. <input type="checkbox"/> English Translation Document (if applicable)</li><li>10. <input checked="" type="checkbox"/> Information Disclosure Statement (IDS)/PTO-1449 <input checked="" type="checkbox"/> Copies of IDS Citations</li><li>11. <input type="checkbox"/> Preliminary Amendment</li><li>12. <input checked="" type="checkbox"/> Return Receipt Postcard (MPEP 503) <small>(Should be specifically itemized)</small></li><li>13. <input type="checkbox"/> * Small Entity Statement(s) <input type="checkbox"/> Statement filed in prior application, Status still proper and desired <small>(PTO/SB/09-12)</small></li><li>14. <input type="checkbox"/> Certified Copy of Priority Document(s) <small>(if foreign priority is claimed)</small></li><li>15. <input type="checkbox"/> Other: _____</li></ul>
4. Oath or Declaration <small>[Total Pages 1]</small> <ul style="list-style-type: none"><li>a. <input checked="" type="checkbox"/> Newly executed (original or copy)</li><li>b. <input type="checkbox"/> Copy from a prior application (37 C.F.R. § 1.63(d)) <small>(for continuation/divisional with Box 16 completed)</small><ul style="list-style-type: none"><li>i. <input type="checkbox"/> <b>DELETION OF INVENTOR(S)</b> Signed statement attached deleting inventor(s) named in the prior application, see 37 C.F.R. §§ 1.63(d)(2) and 1.33(b).</li></ul></li></ul>	
<b>NOTE FOR ITEMS 1 &amp; 13: IN ORDER TO BE ENTITLED TO PAY SMALL ENTITY FEES, A SMALL ENTITY STATEMENT IS REQUIRED (37 C.F.R. § 1.27), EXCEPT IF ONE FILED IN A PRIOR APPLICATION IS RELIED UPON (37 C.F.R. § 1.28).</b>	

16. If a CONTINUING APPLICATION, check appropriate box, and supply the requisite information below and in a preliminary amendment:

<input type="checkbox"/> Continuation	<input type="checkbox"/> Divisional	<input type="checkbox"/> Continuation-in-part (CIP)	of prior application No: _____
---------------------------------------	-------------------------------------	---	--------------------------------

Prior application information: Examiner \_\_\_\_\_ Group / Art Unit: \_\_\_\_\_

**For CONTINUATION or DIVISIONAL APPS only:** The entire disclosure of the prior application, from which an oath or declaration is supplied under Box 4b, is considered a part of the disclosure of the accompanying continuation or divisional application and is hereby incorporated by reference. The incorporation can only be relied upon when a portion has been inadvertently omitted from the submitted application parts.

**17. CORRESPONDENCE ADDRESS**

<input type="checkbox"/> Customer Number or Bar Code Label	(Insert Customer No. or Attach bar code label here)	or <input checked="" type="checkbox"/> Correspondence address below
Name	Bernhard Kreten	
Address	77 Cadillac Drive, Suite 245	
City	Sacramento	State CA Zip Code 95825
Country	United States	Telephone (916) 921-6181 Fax (916) 921-9213

Name (Print/Type)	Bernhard Kreten	Registration No. (Attorney/Agent)	27,037
Signature		Date	9/13/00

Burden Hour Statement: This form is estimated to take 0.2 hours to complete. Time will vary depending upon the needs of the individual case. Any comments on the amount of time you are required to complete this form should be sent to the Chief Information Officer, Patent and Trademark Office, Washington, DC 20231. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Assistant Commissioner for Patents, Box Patent Application, Washington, DC 20231

Under the Paperwork Reduction Act of 1995, no persons are required to respond to a collection of information unless it displays a valid OMB control number.

# FEE TRANSMITTAL for FY 2000

Patent fees are subject to annual revision.  
Small Entity payments must be supported by a small entity statement,  
otherwise large entity fees must be paid. See Forms PTO/SB/09-12.  
See 37 C.F.R. §§ 1.27 and 1.28.

TOTAL AMOUNT OF PAYMENT (\$ 690.00

## Complete If Known

Application Number	
Filing Date	9/13/00
First Named Inventor	Steven A. Weiss
Examiner Name	
Group / Art Unit	
Attorney Docket No.	30083-pa

## METHOD OF PAYMENT (check one)

1. ☐ The Commissioner is hereby authorized to charge indicated fees and credit any overpayments to:

Deposit Account Number 11-1734

Deposit Account Name Bernhard Kreten

☒ Charge Any Additional Fee Required Under 37 CFR §§ 1.16 and 1.17

2. ☒ Payment Enclosed:

☒ Check ☐ Money Order ☐ Other

## FEE CALCULATION

### 1. BASIC FILING FEE

Large Entity Fee Code (\$)	Small Entity Fee Code (\$)	Fee Description	Fee Paid
101 690	201 345	Utility filing fee	690-
106 310	206 155	Design filing fee	
107 480	207 240	Plant filing fee	
108 690	208 345	Reissue filing fee	
114 150	214 75	Provisional filing fee	

SUBTOTAL (1) (\$ 690.00

### 2. EXTRA CLAIM FEES

Total Claims	Extra Claims	Fee from below	Fee Paid
19	20**	0	0
2	3**	0	0
Multiple Dependent		0	0

\*\*or number previously paid, if greater; For Reissues, see below

Large Entity Fee Code (\$)	Small Entity Fee Code (\$)	Fee Description
103 18	203 9	Claims in excess of 20
102 78	202 39	Independent claims in excess of 3
104 260	204 130	Multiple dependent claim, if not paid
109 78	209 39	** Reissue independent claims over original patent
110 18	210 9	** Reissue claims in excess of 20 and over original patent

SUBTOTAL (2) (\$ 0.

## FEE CALCULATION (continued)

### 3. ADDITIONAL FEES

Large Entity Fee Code (\$)	Small Entity Fee Code (\$)	Fee Description	Fee Paid
105 130	205 65	Surcharge - late filing fee or oath	
127 50	227 25	Surcharge - late provisional filing fee or cover sheet	
139 130	139 130	Non-English specification	
147 2,520	147 2,520	For filing a request for reexamination	
112 920*	112 920*	Requesting publication of SIR prior to Examiner action	
113 1,840*	113 1,840*	Requesting publication of SIR after Examiner action	
115 110	215 55	Extension for reply within first month	
116 380	216 190	Extension for reply within second month	
117 870	217 435	Extension for reply within third month	
118 1,360	218 680	Extension for reply within fourth month	
128 1,850	228 925	Extension for reply within fifth month	
119 300	219 150	Notice of Appeal	
120 300	220 150	Filing a brief in support of an appeal	
121 260	221 130	Request for oral hearing	
138 1,510	138 1,510	Petition to institute a public use proceeding	
140 110	240 55	Petition to revive - unavoidable	
141 1,210	241 605	Petition to revive - unintentional	
142 1,210	242 605	Utility issue fee (or reissue)	
143 430	243 215	Design issue fee	
144 580	244 290	Plant issue fee	
122 130	122 130	Petitions to the Commissioner	
123 50	123 50	Petitions related to provisional applications	
126 240	126 240	Submission of Information Disclosure Stmt	
581 40	581 40	Recording each patent assignment per property (times number of properties)	
146 690	246 345	Filing a submission after final rejection (37 CFR § 1.129(a))	
149 690	249 345	For each additional invention to be examined (37 CFR § 1.129(b))	

Other fee (specify) \_\_\_\_\_

Other fee (specify) \_\_\_\_\_

\* Reduced by Basic Filing Fee Paid

SUBTOTAL (3) (\$

## SUBMITTED BY

Name (Print/Type)	Bernhard Kreten	Registration No. (Attorney/Agent)	27,037	Complete (if applicable)	Telephone	(916) 921-6181
Signature				Date	9/13/00	

## WARNING:

Information on this form may become public. Credit card information should not be included on this form. Provide credit card information and authorization on PTO-2038.

Burden Hour Statement: This form is estimated to take 0.2 hours to complete. Time will vary depending upon the needs of the individual case. Any comments on the amount of time you are required to complete this form should be sent to the Chief Information Officer, Patent and Trademark Office, Washington, DC 20231. DO NOT SEND FEES OR COMPLETED FORMS TO THIS ADDRESS. SEND TO: Assistant Commissioner for Patents, Washington, DC 20231.

**CERTIFICATE OF MAILING UNDER 37 C.F.R. 1.10**

**Applicant:** Steven A. Weiss

**For:** Gaming Device and Method

**Paper:**

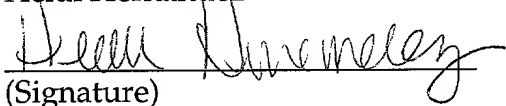
1. A Patent Application (Utility) (comprised of pages 1 through 18);
2. A Utility Patent Application Transmittal;
3. A Fee Transmittal (original and one copy);
4. A Declaration for Patent Application;
5. Four (4) sheets of drawing figures (comprised of figures 1 through 4);
6. A Form PTO-1449 (including prior art copies); and
7. A check in the amount of \$690.00 to cover the government filing fee for utility patent.

I hereby certify that the above identified correspondence, which is attached, is being deposited with the **United States Postal Service, Express Mail, Post Office to Addressee, mailing label #EL320965020US**, in an envelope addressed to:

Assistant Commissioner for Patents  
Box Patent Application  
Washington, D.C. 20231

on September 13, 2000.

Heidi Hernandez

  
(Signature)

September 13, 2000  
(Date of Signature)

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

TITLE OF THE INVENTION

Gaming Device and Method

## **FIELD OF THE INVENTION**

The following invention is generally related to instrumentalities and methodologies in gaming devices. More specifically, the instant invention is directed to a gaming device having an ultimate winning outcome which allows the player to receive an award or to participate in a subsequent gaming event, and several intermediate winning outcomes in which the player is eligible for an award. Such a gaming device may be utilized as a single-player or a tournament play device. Most specifically, the instant invention is directed to such a gaming device which may engage in several gaming sessions at once, on which the state of play may be saved and dispensed to the player, play to be continued at a later time.

## **BACKGROUND OF THE INVENTION**

Several games exist in the prior art that allow a player to play a game toward an ultimate winning outcome. These games, however, are quick to stagnate, as the player tires of repeatedly engaging in the same gaming proposition. In addition, such games are often over quickly, which does little to retain the player's interest. Games also exist in which a secondary gaming proposition is offered to the player if certain conditions are met. These may help to retain interest, but the duration of these games continues to be rather short. Players are more likely to walk away from such a game than if a game were long enough for a player to realize that more of a personal stake in gaming were involved.

## SUMMARY OF THE INVENTION

The present invention is distinguishable over the prior art in a multiplicity of ways. For example, the instant invention provides a device and method for gaming in which a player is rewarded not only for an ultimate winning outcome, but also for any of several possible interim winning outcomes. In this way, the player is potentially rewarded multiple times on the road to the ultimate winning outcome. The reward for the ultimate winning outcome may be an award of credits or a complimentary item or items, or it may consist of a subsequent gaming proposition. This method and device is suitable for tournament play in addition to a single-player proposition.

In addition, this invention allows a player to engage in several gaming sessions concurrently, retaining player interest. Play of the game may be interrupted at any time; the state of play is then saved and the player may resume the same game or set of games at a future time. The state of play is saved and dispensed to the player, who may choose to continue the session later at that machine, or at any similar machine that allows such an event.

## OBJECTS OF THE INVENTION

Accordingly, it is a primary object of the present invention to provide a new and novel device and method for gaming, in which a player is rewarded not only for an ultimate winning outcome, but for any of several intermediate winning outcomes.

It is a further object of the present invention to provide a device and method as characterized above which provides an award or a subsequent gaming proposition if the player achieves the ultimate winning outcome.

It is a further object of the present invention to provide a device and method as characterized above which allows a player to engage in several gaming sessions concurrently.

It is a further object of the present invention to provide a device and method as characterized above which provides the player with an option to save the state of the current game and resume playing at a future time.

It is a further object of the present invention to provide a device and method as characterized above which may be utilized not only as a single-player gaming proposition, but also as a gaming proposition suitable for tournament play.

Viewed from a first vantage point, it is an object of the present invention to provide a method for gaming, the steps including: making a wager to enable the gaming device, evoking chance means to produce a plurality of outcomes concurrently, displaying the plurality of outcomes, comparing each of the plurality



of outcomes to an ultimate winning outcome, triggering a subsequent event if any of the plurality of outcomes matches the ultimate winning outcome, determining whether, if none of the plurality of outcomes matches the ultimate winning outcome, any of the plurality of outcomes matches an intermediate winning outcome, awarding credits if any of the plurality of outcomes matches an intermediate winning outcome, continuing to evoke chance means to produce subsequent pluralities of outcomes until said ultimate winning outcome is produced or until said subsequent outcomes are no longer possible, and saving the current set of said outcomes and said subsequent outcomes on encoded moveable media, said encoded moveable media dispensed to the player for later use.

Viewed from a second vantage point, it is an object of the present invention to provide a gaming device, comprising, in combination: a display, a processor operatively coupled to said display, including random output means appearing on said display, resulting in a plurality of outcomes, means for comparing each of said plurality of outcomes to a set of winning outcomes, said set of winning outcomes including an ultimate winning outcome and a plurality of intermediate winning outcomes, award means evoked if any of said plurality of outcomes matches one of said winning outcomes, including means to trigger a subsequent gaming event if any of said plurality of outcomes matches said ultimate winning outcome, continuance means for generating subsequent pluralities of outcomes, and saving



### **BRIEF DESCRIPTION OF THE DRAWINGS**

Figure 1 is a flowchart of the methodology according to the present invention.

Figure 2 is a depiction of the apparatus associated therewith.

Figure 3 is a depiction of the display screen shown in figure 2, depicting a plurality of randomly-numbered positions in a row and column (RXC) matrix.

Figure 4 is a 3D view of the display screen.

## DESCRIPTION OF PREFERRED EMBODIMENTS

Considering the drawings, wherein like reference numerals denote like parts throughout the various drawing figures, reference numeral 10 as shown in FIG. 2 is directed to the device according to the present invention.

In its essence, the device 10 includes a housing 16 which supports a visual display 2, preferably a video monitor, therewithin. The display 2 may include a window 8 for special messages or for incrementing counting of credits accumulated by the player. The device also includes an LED or other readout 4 for prompting the player and can provide similar verbiage as the window 8 or in lieu thereof, to stimulate the player. The device includes an inlet 6 for the reception therein for coins, currency or the like to auger in the inception of play. A separate slot 7, capable of accepting and dispensing encoded moveable media, is also present. A plurality of decision-making buttons 12 are located on the face of the apparatus 10, preferable below the display 2 and a pull handle 14 can be used to initiate play or as an alternative to supplement the decision-making buttons 12. A coin hopper 18 or ticket printer may be included to effectuate an output of an award due the player. The device 10 may have a top portion 32 with a display thereon having a motif correlative with the game to be played and can include a paytable. A plurality of speakers 34 may be included on the device for aural interaction with the player. The apparatus also includes a processor P coordinating all functions and a random number generator G operatively coupled thereto for generating outcomes.

More specifically, and with reference to FIG. 3, greater details with respect to the video display 2 can be explored. In the preferred embodiment, the display 2 features a plurality of randomly-numbered positions 20 in a row and column (RXC) matrix 21. Numbers for play appear in box 22 and are randomly generated by random number generator G for play on the matrix 21. Preferably, the matrix defines a 5 X 5 array, correlative of BINGO, and above row one depicts the letter "BINGO", defining, with positions 20 an alpha numeric display. The display could also be three dimensional (3D) (FIG. 4).

Thus, with BINGO, all positions 20 are initially nominated like a BINGO card. As "called" numbers appear in box 22, matches with positions 20 are highlighted.

Referring to FIG. 1, the flow chart associated with the apparatus of FIGS. 2 and 3 can be explored. In a single-player embodiment, the player engages in a gaming proposition using the display pictured of FIG.3, on which a matrix 21 composed of randomly-numbered positions 20 is present. Randomly-generated numbers 22 appear on the display 2 and are compared to the numbers 20 on the matrix 21; if the numbers match, then that position appears bolded, highlighted or "covered" on the matrix 21. Each match (or non-match) can be a gaming proposition. The ultimate, maximum winning outcome in this embodiment is to cover all of the positions in the matrix. Before the entire matrix 21 is filled, there are opportunities to cover positions 20 in intermediate winning combinations, such as covering a certain number of positions 20 in a certain orientation, such as all in a row, all in a column,

"four corners", etc. correlative of BINGO winning orientations. The player is awarded for these intermediate winning combinations as well as any match. Randomly-generated numbers continue to appear in box 22 on the display 2 until a predetermined number of numbers have been generated or until another preset event occurs, such as the expiration of time or predetermined number of wagers. If the player has not filled the matrix 21 at this point, the player loses, and has the option to play again, or to quit and cash out.

If the player succeeds in covering all the spaces in the matrix, an award of credits or other complimentary items is given. A player can increase enjoyment by playing multiple BINGO cards simultaneously on the display 2. Alternatively, or in addition, the player is then eligible to engage in a subsequent gaming proposition. These subsequent gaming propositions may take the form of "racing-style" events such as a simulated car or horse race or other gaming simulations such as Keno. The player may be awarded further for winning outcomes in these subsequent gaming propositions.

Players may save games which are not yet finished by using one of the decision-making buttons 12 to indicate that saving is desired. The device would then save the state of the game in present state of play, preferably via encoded moveable media such as a smart card or a card having a readable, writeable magnetic strip, and dispense it to the player through the slot 7. The player may take this saved game card and insert it into any compatible device at a future time, which would

allow the player to continue the saved game at its present state when the player retired.

In a tournament situation, players would concurrently engage in the initial gaming proposition in competition with one another for example, as a function of time played or wagers made. Players could be eligible for intermediate prizes in this situation, even if they did not achieve the ultimate winning outcome. If no player in the tournament covered the entire BINGO card during the allotted tournament rule set, best performance would still be rewarded.

Moreover, having thus described the invention, it should be apparent that numerous structural modifications and adaptations may be resorted to without departing from the scope and fair meaning of the instant invention as set forth hereinabove and as described hereinbelow by the claims.

## CLAIMS

I Claim:

Claim 1/- A method for gaming, the steps including:

making a wager to enable the gaming device,

evoking chance means to produce a plurality of outcomes concurrently,

displaying the plurality of outcomes,

comparing each of the plurality of outcomes to an ultimate winning outcome,

triggering a subsequent event if any of the plurality of outcomes matches the ultimate winning outcome,

determining whether, if none of the plurality of outcomes matches the ultimate winning outcome, any of the plurality of outcomes matches an intermediate winning outcome,

awarding credits if any of the plurality of outcomes matches an intermediate winning outcome,

continuing to evoke chance means to produce subsequent pluralities of outcomes until said ultimate winning outcome is produced or until said subsequent outcomes are no longer possible, and



saving the current set of said outcomes and said subsequent outcomes on encoded moveable media, said encoded moveable media dispensed to the player for later use.

Claim 2 - The method of claim 1 wherein said chance means produce randomly-generated numbers corresponding to a randomly-numbered playfield oriented in a row-and-column (RXC) matrix in which said ultimate winning outcome consists of matching all of said randomly-generated numbers to said randomly-numbered playfield.

Claim 3 - The method of claim 2 wherein a plurality of said intermediate winning outcomes are possible by matching a subset of the numbers in said randomly-numbered playfield to said randomly-generated numbers.

Claim 4 - The method of claim 1 wherein said subsequent event is comprised of the awarding of credits.

Claim 5 - The method of claim 1 wherein said subsequent event is comprised of the awarding of a plurality of complimentary items other than credits.

Claim 6 - The method of claim 1 wherein said subsequent event is comprised of a subsequent gaming event.

Claim 7 - The method of claim 1 wherein said subsequent event comprises:  
awarding credits, and  
engaging in a subsequent gaming event.

Claim 8 - The method of claim 7 wherein said subsequent gaming event comprises:

allowing a player to select a subset of outcomes from a set of possible outcomes,

generating outcomes,

comparing the selected subset of outcomes with the generated outcomes, and

awarding credits according to a payable for matches between the selected subset of outcomes and the generated outcomes.

Claim 9 - The method of claim 7 wherein said subsequent gaming event comprises means for simulating a racing event.

Claim 10 - The method of claim 2 wherein said subsequent event comprises:

awarding credits, and

engaging in a subsequent gaming event.

Claim 11 - The method of claim 10 wherein said subsequent gaming event comprises:

allowing a player to select a subset of outcomes from a set of possible outcomes,

generating outcomes,

comparing the selected subset of outcomes with the generated outcomes, and

awarding credits according to a payable for matches between the selected subset of outcomes and the generated outcomes.

Claim 12 - The method of claim 10 wherein said subsequent gaming event comprises means for simulating a racing event.

Claim 13 - The method of claim 3 wherein said subsequent event comprises:

awarding credits, and  
engaging in a subsequent gaming event.

Claim 14 - The method of claim 13 wherein said subsequent gaming event comprises:

allowing a player to select a subset of outcomes from a set of possible outcomes,  
generating outcomes,  
comparing the selected subset of outcomes with the generated outcomes, and

awarding credits according to a payable for matches between the selected subset of outcomes and the generated outcomes.

Claim 15 - The method of claim 13 wherein said subsequent gaming event comprises means for simulating a racing event.

Claim 16 - The method of claim 1 wherein only a single player is involved.

Claim 17 - The method of claim 1 wherein a plurality of players may participate in concurrent gaming sessions in competition with each other.

Claim 18 - The method of claim 2 wherein said RXC matrix is three dimensional.

Claim 19 - A gaming device, comprising, in combination:

a display,

a processor operatively coupled to said display, including random output means appearing on said display, resulting in a plurality of outcomes,

means for comparing each of said plurality of outcomes to a set of winning outcomes, said set of winning outcomes including an ultimate winning outcome and a plurality of intermediate winning outcomes,

award means evoked if any of said plurality of outcomes matches one of said winning outcomes, including means to trigger a subsequent gaming event if any of said plurality of outcomes matches said ultimate winning outcome,

continuance means for generating subsequent pluralities of outcomes,  
and

saving means to store the state of play on encoded moveable media,  
including means to dispense said encoded moveable media for use at a later time.

### **ABSTRACT OF THE DISCLOSURE**

A method and device for gaming, in which an initial game is played toward an ultimate winning outcome, but with several intermediate winning outcomes possible before achieving the ultimate winning outcome. Several of these games may be played concurrently on the same device in pursuit of the ultimate winning outcome. Achieving the ultimate winning outcome may result in an award or in a subsequent gaming event. Play of a single gaming session need not take place in one sitting; the state of the current session may be saved, dispensed to the player in a physical form, and resumed at a later time.

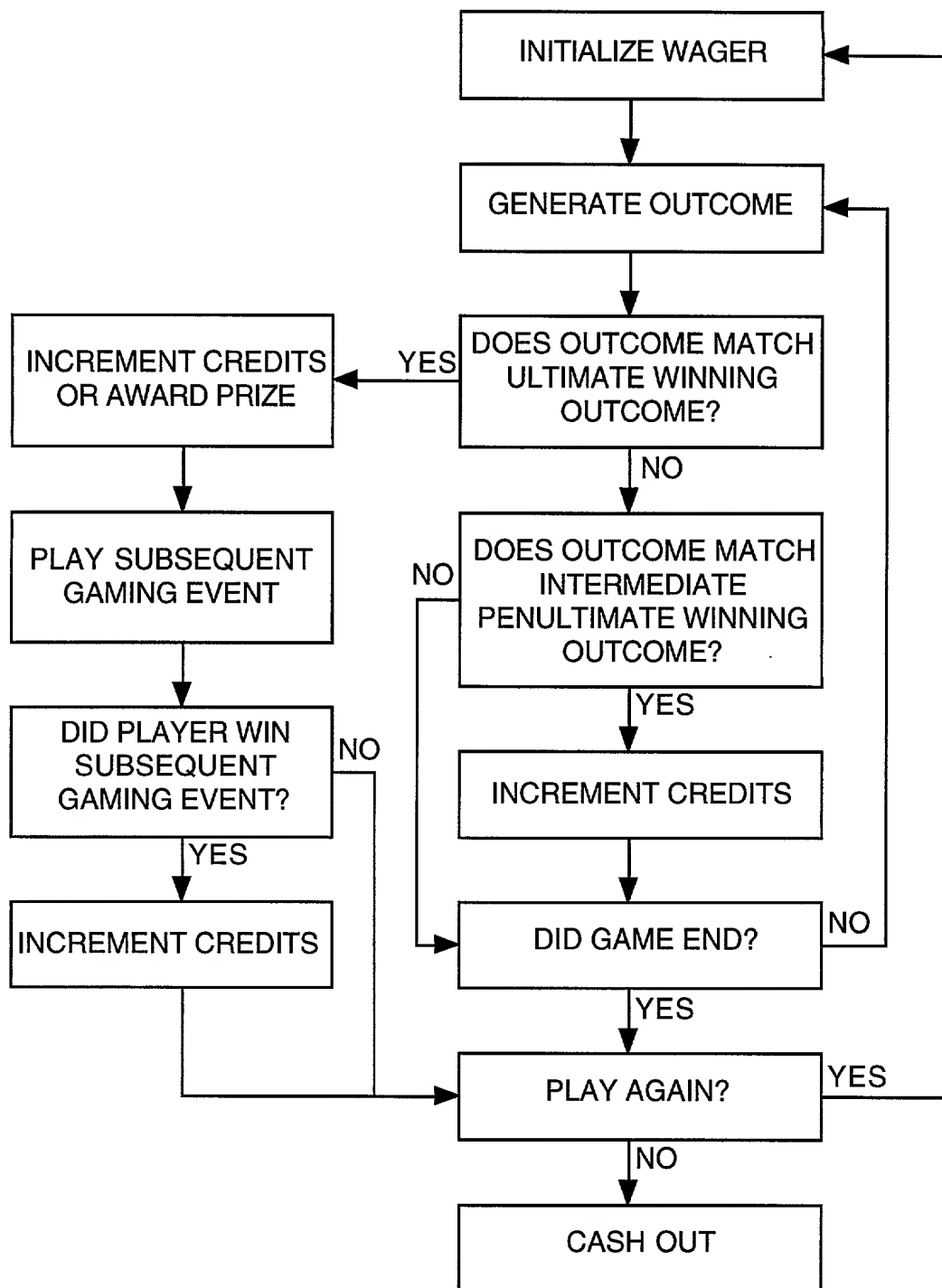


Figure 1

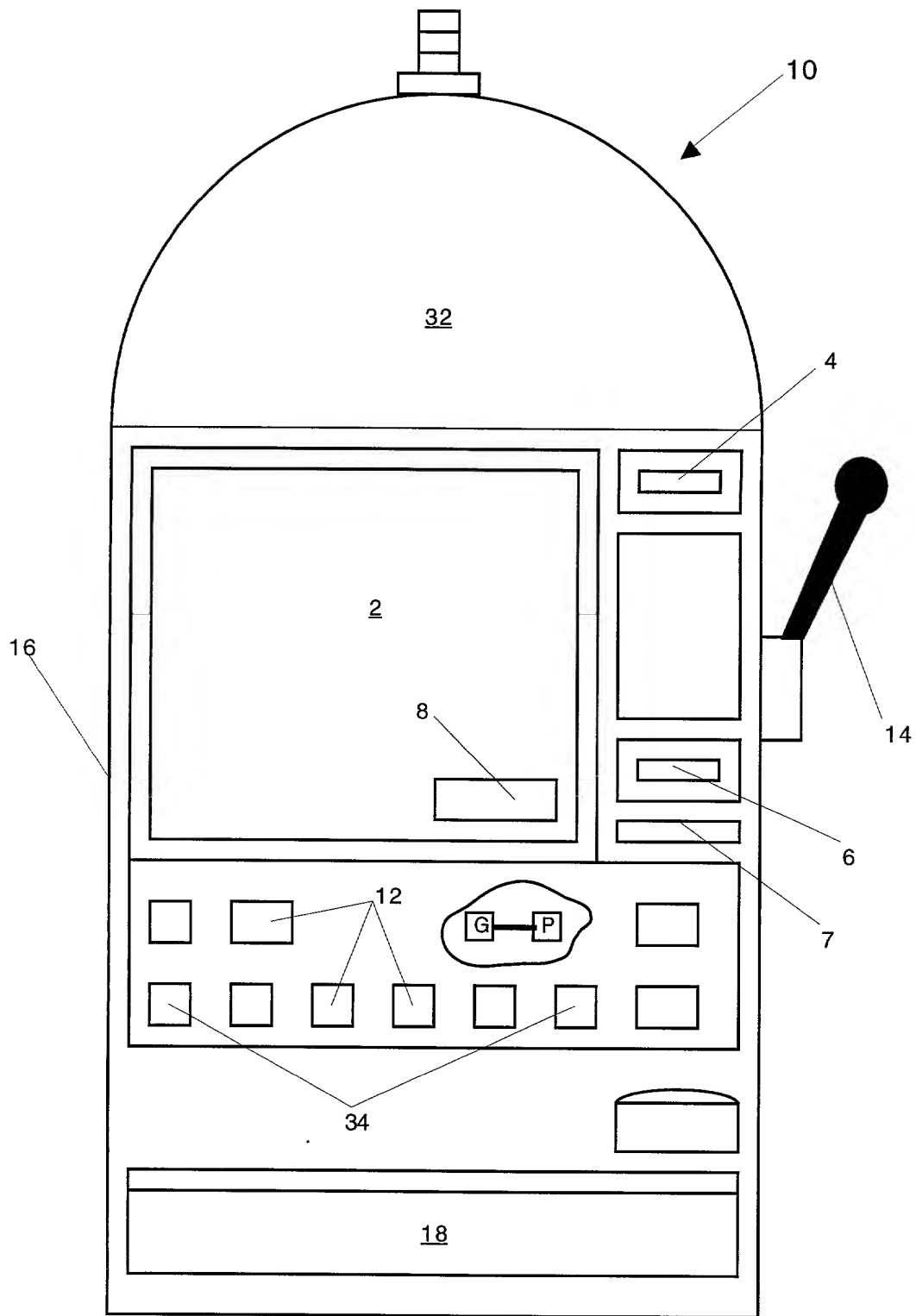


Figure 2

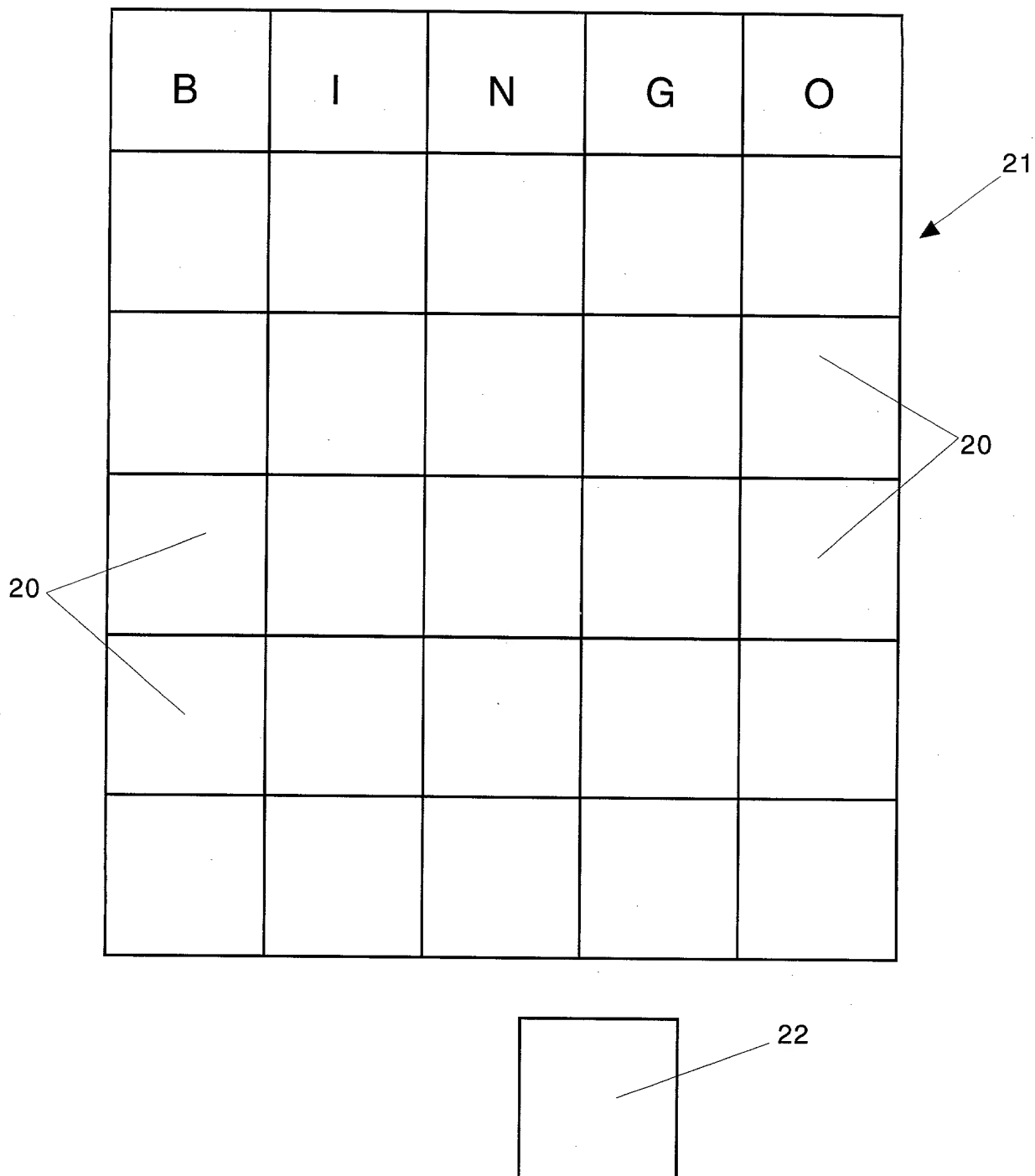


Figure 3



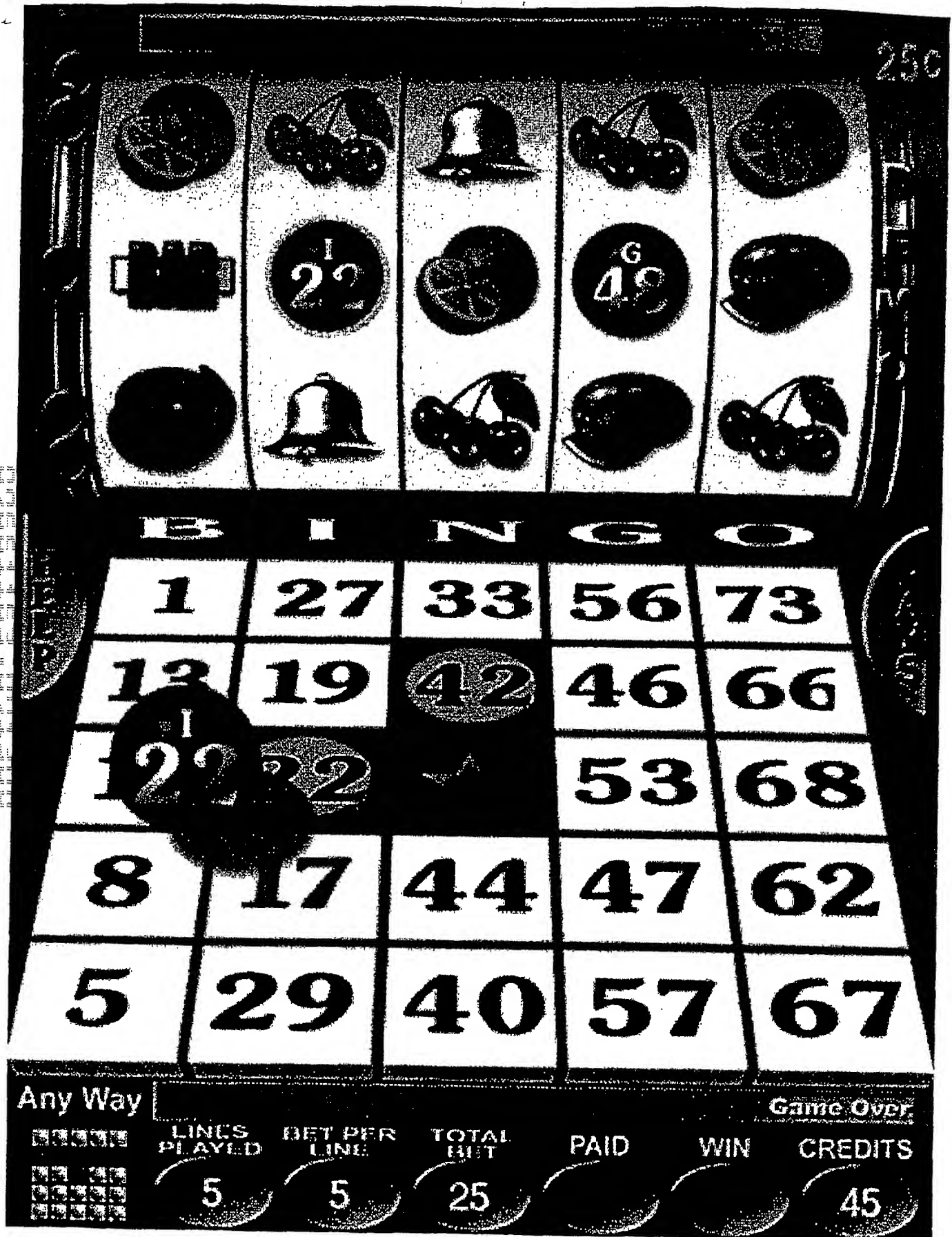


Figure 4

## DECLARATION FOR PATENT APPLICATION

As a below named inventor, I hereby declare that:

My residence, post office address and citizenship are as stated below next to my name.

I believe I am the original, first and sole inventor (if only one name is listed below) or an original, first and joint inventor (if plural names are listed below) of the subject matter which is claimed and for which a patent is sought on the invention entitled Gaming Device and Method, the specification of which:

XX is attached hereto.

— was filed on — as Application Serial No.: —  
and was amended on: — (if applicable).

I hereby state that I have reviewed and understand the contents of the above identified specification including the claims, as amended by any amendment referred to above.

I acknowledge the duty to disclose information which is material to the examination of this application in accordance with Title 37. (Code of Federal Regulations 1.56(a)).

I hereby claim foreign priority benefits under Title 35, U.S. Code 119 of any foreign application(s) for patent or inventor's certificate listed below and have also identified below any foreign application for patent or inventor's certificate having a filing date before that of the application on which priority is claimed:

Prior Foreign Application(s)	Priority Claimed
	NO
(Number)	(Country) (Day/Month/Year)

I hereby claim the benefit under Title 35, U.S. Code 120 of any U.S. application(s) listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior U.S. application in the manner provided by the first paragraph of Title 35, U.S. Code 112, I acknowledge the duty to disclose material information as defined in Title 37, Code of Federal Regulations, 1.56(a), which occurred between the filing date of the prior application and the national or PCT international filing date of this application:

(Application Serial No.)	(Filing Date)	(Status-patented, pending, abandoned)
--------------------------	---------------	---------------------------------------

I hereby appoint BERNHARD KRETEN, Reg. No. 27,037 to prosecute this application and to transact all business in the Patent and Trademark Office connected herewith.

Address all telephone calls to: (916) 921-6181

Address all correspondence to 77 Cadillac Drive, Suite 245, Sacramento, California 95825

I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under section 1001 of Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issued thereon.

Full Name of Inventor: Steven A. Weiss Citizenship: United States

Inventor's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Residence: 3300 Birtcher Drive, Las Vegas, Nevada 89118

Post Office Address: 3300 Birtcher Drive, Las Vegas, Nevada 89118